

A Cognitive knowledged Energy-Efficient path selection using Centroid and Ant-Colony Optimized Hybrid protocol for WSN-Assisted IoT

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A Cognitive knowledged Energy-Efficient path selection using Centroid and Ant-Colony Optimized Hybrid protocol for WSN-Assisted IoT

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ABSTRACT

In WSN-assisted IoT environment, the sensors are resource constrained. The energy, computing and storage resources of deployed sensors in the sensing area are limited. Clustering is the key method for saving energy in wireless sensor networks. A hybrid protocol named as an Energy Efficient Centroid-based Ant colony Optimization (EECAO) protocol is proposed in this paper to improve the performance of the sensor network in WSN-assisted IoT environments. The protocol uses the concept of centroid based clustering to gather the information of local clusters and ant colony optimization to relay that information to the base station. proposed hybrid protocol includes multiple clustering factors such as energy cost, channel consistency and cognitive sensor throughput to select cluster heads and a new distributed cluster formation for self-organizing deployed sensors. Selection of the super cluster head among the cluster heads is based on the energy centroid position for a defined coverage area. In EECAO protocol, the energy level of cognitive sensors is the key parameter for defining the position of centroid. To reduce the long-distance communication, path optimization between the super cluster heads and the base station is carried out using an ant routing model. Our simulation results indicate that EECAO protocol performs better when benchmarked against existing ETSP and EECRP protocols. The proposed hybrid protocol EECAO is well-suited for networks that requires long lifetime when the base station is placed at either center, border or outside the network.

Keywords:

Ant Routing, Cognitive Channel Selection, Cluster Centroid, Energy Efficient, Internet of Things (IoT), Sensor Networks,

1. INTRODUCTION

Sensors are the dedicated devices that can detect and respond to environmental changes. Wireless sensor network (WSN) is a group of such dedicated sensors used for recording and monitoring the physical condition of environment and organizing the sensed data. Sensors deployed in a wireless sensor network can cooperatively send their data to the base station (BS) [1]. Sensor devices connected to an IoT network can exchange data with users in real time. Sensors performing IoT operation are critical in providing operational efficiency at reduced costs. Base station acts as an interface between the users and the network [2]. A user can retrieve needed data from the network by sending a query to collect its result from the base station through internet servers [2]. A simple WSN-assisted IoT environment is shown in Fig.1

WSN-assisted IoT network has an advantage of suitable deployment of network devices and good scalability at reduced cost. The major drawback of this network is its limited energy resource. In the rugged environments where sensors operate, it is not easy to provide continuous energy source to charge them.

So, the sensor nodes are usually powered by batteries. Also, replacing the sensors is not cost effective. Eventually, the energy management has become a vital task for WSN-assisted IoT environments. So, prolonging the network lifetime and balancing the energy consumption of sensors inside the sensing area are the key aspects in improving the WSN performance.

The concept of *cluster* is introduced in sensor networks to simplify the network management. Cluster head (C_H) is the coordinator of *cluster*. Responsibility of cluster organization, routing table formation, aggregating and transmitting information will be undertaken by the cluster head C_H . Usually, the energy of the cluster head is dissipated very fast because of the load on it [3]. So, if the information from cluster head to the base station (BS) is multi-hop forwarded, it reduces the energy dissipation of cluster head. In sensor networks, high communication distance between the sensor nodes and base station leads to higher energy consumption [4]. If a cluster head selects leaf node (the node which has no responsibility of aggregating and relaying the sensed data inside a cluster) to relay its information to the base station, its energy dissipation rate can be reduced significantly [4].

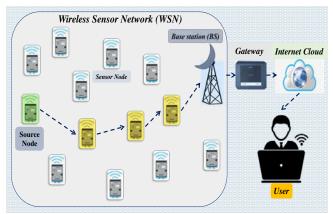


Fig.1 WSN-Assisted IoT Environment

Aiming at high packet delivery ratio and reducing energy consumption, a new hybrid protocol named Energy Efficient Centroid-based Ant colony Optimization (EECAO) protocol is proposed to meet the user demands in a WSN-assisted IoT environments. The protocol is termed "hybrid" as it utilizes two schemes namely Energy Centroid based clustering among local clusters and ANT Optimization routing model between the BS and super cluster heads to achieve its purpose.

1.1 Major Contributions

The key contributions of the proposed work in WSN-assisted IoT are as follows:

- \triangleright A clustering algorithm that operates based on the centroid position of the defined coverage area (C_R) for energy management. Its key parameters include channel decision as energy efficiency metric, channel consistency as reliability metric and sensor throughput to define the super cluster head.
- An optimization algorithm to reduce the communication distance between the super cluster heads and the base station using ANT routing. Its key parameters include energy probability as the energy efficiency metric, channel consistency as the reliability metric and routing distance to reach the destination (base station BS)
- Reducing the average energy consumption of sensor node without an impact on network lifetime and aiming at high packet delivery ratio of the sensor network to meet the user demands in WSN-assisted IoT environment.

1.2 Organization of the Paper

The rest of the paper is organized as follows. In section 2 related work is discussed. The proposed EECAO protocol is elaborated in section 3. In section 4, the performance evaluation of the EECAO protocol in comparison with the similar existing protocols is presented. Conclusions are drawn in section 5 with future works included. Appropriate references are provided at the end of the paper.

2. RELATED WORK

In this section, significant research works held on Centroid and ANT routing models with cognitive sensors in WSN-Assisted IoT environments are surveyed.

2.1 Related Work on WSN-Assisted IoT environments

IoT consists of three layers namely perception layer, the network layer and the application layer [5]. The perception layer is a cluster of internet-enabled devices which can perceive, detect objects, gather information and exchange information with other devices through communication networks. Sensor devices belongs to this layer. Network layer forwards data under constraints of device capability and network limitation from perception layer to application layer. Finally, the application layer processes the information received from the network layer [5]. Wireless Sensor Networks (WSNs) acts as "cells" for collecting and distributing the data within IoT and enabling the development of smart and context aware applications. Also, by utilizing different types of power sources and maintaining it for long time, these sensor network devices are real enablers in IoT in terms of metrics like lifetime, energy efficiency, less cost and interface to resources [6]. The aspects like throughput, cost of communication and energy consumption are considered as key parameters in IoT based WSNs [7].

2.2 Related Work on Location of base station in WSN-Assisted IoT

The protocol ETSP [8] (Efficient Tree-based Self-organizing Protocol) optimizes the path between source node and root node/ base station. It proves that the base station placed at center of the sensing field provides best results than the base station placed outside the sensing field. ETSP results shows that the hop-based sensor network may achieve longer lifetime but its throughput and packet delivery ratio (PDR) is low. The distance reliable network may achieve good throughput and better PDR but its network formation time is high and hop count is more. The network based on residual energy as key performance metric won't provide better result as its average hop compared to distance reliable network is quite high. Sink node S_n weight in ETSP is given by Eq. (1).

$$W_{S_n} = \frac{\rho}{dist_m} + \frac{\vartheta}{c_{m+1}} + \sigma R_m + \frac{\tau}{HoP_m + 1}$$
 (1)

Here, W_{S_n} is the weight of sink node S_n . C_m is the current count of child nodes connected to Sink node S_n . R_m is sink node S_n left over energy. $dist_m$ is the distance between current node and Sink node S_n . The root node hop by default is set to 0. HoP_m is the hop of sink node S_n . ρ , θ , σ , and τ are standardized parameters of four variables $dist_m$, C_m , R_m and HoP_m . From the source sensor to the base station, overhead added to the data is high. Since multihop routing path is constructed between source and destination, a link failure creates a long process to reset the path. Also, no optimal paths are constructed in the ETSP network routing process

2.3 Related Work on Cognitive sensors

To overcome the problem of spectrum scarcity in a WSN, cognitive wireless sensor network (CWSN) is used in literature. Similar to WSNs, a CWSN has tiny and inexpensive sensors which operates on limited battery energy [9]. In a WSN, each sensor has the ability to send or receive information or remain in sleep mode. However, in CWSN, a *sensing mode* exists where the cognitive sensors sense the spectrum to find possible opportunities [10]. A cognitive radio (CR) is an intelligent

wireless communication system which is aware of its surrounding environment. It has the ability to adapt its internal parameters to achieve a reliable and energy efficient communication. Using CR technology, unlicensed users can periodically monitor the spectrum for free channels. Integrating cognitive radio (CR) with wireless sensors can overcome current WSNs challenges [11]. CR sensor along with its normal duty of sensing has the capability to sense and share spectrum. It can predict the incumbents on channel and fairness in the distribution of spectrum [12].

2.4 Related Work on Energy Centroid based Clustering Approach

EECRP [13,14] (Energy-Efficient Centroid-based Routing Protocol) is a clustering algorithm that operates based on the location of energy centroid and energy level of sensors. In the field of mathematics, the centroid is the center of weight, which is the imaginary point of mass concentration. The reasons for using the term "energy centroid" in the EECRP protocol are as follows. 1. First, the weight of sensor nodes in the network is meaningless. 2. Second, the center of the weight centroid of nodes for the entire cluster is meaningless because node location and weight do not change in the operation of the network. 3. Finally, in the entire network the energy of the sensor node is the only factor that changes. The energy centroid can intuitively display the distribution of residual energy in the network. So, the energy level and the location of sensor node is taken into consideration to calculate the energy centroid. Centroid weight in EECRP is calculated using the equations mentioned below in Eq.(2) and Eq.(3). In the field of mathematics, calculation for weight centroid in cartesian coordinate system $(\overline{X_{WC}}, \overline{Y_{WC}})$ is calculated as $\overline{X_{WC}} = \frac{dM_y}{M} = \frac{\iint_{C_R} x \cdot \mu \, dw}{\iint_{C_R} \mu \, dw}$ $\overline{Y_{WC}} = \frac{dM_x}{M} = \frac{\iint_{C_R} y \cdot \mu \, dw}{\iint_{C_R} \mu \, dw}$

$$\overline{X_{WC}} = \frac{dM_y}{M} = \frac{\iint_{C_R} x \cdot \mu \, dw}{\iint_{C_R} \mu \, dw} \tag{2}$$

$$\overline{Y_{WC}} = \frac{dM_{\chi}}{M} = \frac{\iint_{C_R} y \cdot \mu \, dw}{\iint_{C_R} \mu \, dw}$$
 (3)

Where $\overline{X_{WC}}$ and $\overline{Y_{WC}}$ are the results of weight centroid in mathematical prospective for EECRP network. Here C_R is the cluster coverage area. dw is the weight differential. μ is the density of nodes weight. dM_v and dM_x are the static moments of x and y axis respectively.

The drawback of the EECRP protocol is its communication path to the base station from the candidate cluster head node. This protocol is designed to send the information of candidate cluster heads directly to base station. The protocol proved energy efficient when placed at the center of sensing area. But if the location of base station is changed to either border or outside the rectangular sensing area, energy of candidate cluster head node will deplete very fast resulting in reducing the network lifetime as proved in section 4.

2.5 Related Work on ANT Routing Approach:

The aim of artificial Ant routing approach in networks is to form a stable optimal path between source sensors and the base station in sparse sensing environments. The basic Ant Colony Routing (ACR) [15,16] algorithm uses ant behavior in simulating control packets. Ants are simulated as query packets which create valid paths to the base station. The algorithm assumes that the created WSN has only one destination known

as base station. Also, it classifies ant behavior into two types namely forward ants and backward ants. Forward ants walk from source node to destination finding new routes and aggregating data. Backward ants which return back to the source sensor from destination update their information in intermediate sensors as they walk (hop). They do so by releasing pheromone in the route they travel to create path. So, pheromone value depicts the starting point of the ants at source sensor and the path they take to reach destination (prey) in multi hop forwarding route. An Ant-colony Optimized Self-Organizing Tree-Based (AOSTEB) [17] is an energy balance algorithm proposed for WSN to discover an efficient route during intra-cluster communication. An ANT – Energy Saving Routing (A-ESR) [18] which exploits basic ACR (Ant – Colony Routing) method is created to reduce the number of fully loaded active links of a node by forcing the user traffic on lightly loaded links. Energy management and channel decision probability plays a major role in obtaining stable path using Ant-Colony optimization algorithm [19]. An improved Ant colony optimization (IACO) [20] algorithm updates pheromone concentration of gradient field by broadcasting messages and exchanging hops between neighbor nodes in a sensor network. Here routing is carried out by considering metrics like shortest path and high residual energy. An improved pheromone update scheme explains that shortest path with less hops will get a larger pheromone increment. A path with high average energy will attract more data flow and the nodes closer to the sink will obtain more pheromones. If the weak node on path has more energy than the traffic is routed over that path [21].

3. EECAO PROTOCOL DESIGN

An Energy Efficient Centroid-based Ant colony Optimization (EECAO) hybrid protocol design is explained in two sections. Section 3.1 provides the information on network components, assumptions and energy model. Section 3.2 elaborates on the proposed hybrid protocol in six phases.

3.1 System Model

Energy Efficient Centroid-based Ant colony Optimization (EECAO) network is built in a hierarchical architecture. The network consists of the set of Cognitive Sensors, Base Station BS, Internet Servers I_S , Access Points A_p and User Agents/Devices U_A . In this network, the data sensed by the sensors is sent to the internet server I_S using the base station BS when the user agents U_A requests for an operation/access. EECAO protocol parameters and their notations are shown in Table 1.

3.1.1 Assumptions

Sensor nodes with cognitive abilities are deployed randomly inside the sensing field throughout a two-dimensional area and base station is placed at fixed co-ordinate for the entire simulation scenario. Here, cognitive knowledge sensors are utilized to provide real time sensed information to the user agent. The locational information of sensor node is preloaded into it at the time of deployment. The base station is considered to be active all the time. Deployed sensor nodes inside the sensing field are classified into networking nodes and nonnetworking nodes. Networking nodes are the sensor nodes which have residual energy above the threshold energy E_{th} set and participate in data sensing, transfer process. Nonnetworking nodes are the sensor nodes with residual energy less than threshold energy set which cannot participate in data sensing and transfer process. In this EECAO approach, possible number of sensor nodes eligible to become cluster heads and super cluster heads will be the count of networking nodes inside the sensing field. Once the sensor nodes deployment is completed, it is assumed that the location of sensor nodes will not be altered. The sensor node battery can't be charged or replaced. Every sensor node has a unique identification number (sensor ID) with certain ability of computing and storage. The radio channel considered is symmetric and the conditions of MAC layer are ideal-sensed and information is considered to be transmitted perfectly without any collision or interference in the wireless medium. The two-dimensional cartesian co-ordinate system is created for the sensing area with its origin point (0,0)located at very lower end of the left corner. Also, it is assumed that every sensor node inside the sensing field is preloaded with location information of BS. So, every sensor node knows the position of base station and its residual energy at any time.

In the proposed EECAO algorithm, the sensor network is built with few other key assumptions:

- Initially all the sensors are equipped with equal energy levels and each sensor is assumed to have ample energy for communication with other sensors i.e., all sensors nodes deployed are isomorphic. Sensor nodes can act as a transceiver, able to transmit and receive the information at the same time.
- The sink node or base station is unique, which is placed at the co-ordinates either at the center or border or outside of the sensing field.
- The sensor node power is limited and the information needs to be multi-hop forwarded to reach the BS.

3.1.2 Energy Model

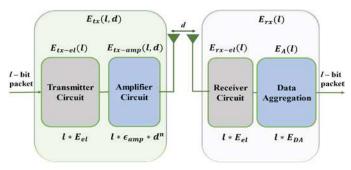


Fig.2 Energy consumption model

Energy consumption in a sensor network is mainly due to computation and communication. Energy consumption for communication is more when compared to the energy consumed for calculation. So, in order to reduce the network energy consumption, the most efficient way is to reduce the energy consumption due to communication. To have good analysis on energy consumption due to communication, we have opted a simplified network energy consumption model as

shown in Fig.2 Using this model, l bit packet is transmitted over a communication distance d.

The energy consumption of transmitter is the sum of energy consumption at transmitter and power amplifier circuit, calculated as shown in Eq. (4)

 $E_{tx}(l,d) = E_{tx-el}(l) + E_{tx-amp}(l,d) = lE_{el} + l\epsilon_{amp}d^n$ (4) Where E_{el} is the energy dissipated per bit to run transmitter or receiver circuit in (nJ/bit), ϵ_{amp} is the power amplification coefficient and n is the path decline index. The value of n is dependent on communication distance d and critical distance d_c a constant.

When $d < d_c$, sensor node uses *free space model*. This model assumes ideal propagation condition with line-of sight path between transmitting node and receiving node. It represents coverage range around the transmitting node. The receiving node can receive the information from transmitting node if it is in this coverage range. This model can be efficiently utilized for short distance communication. Usually, the communication distance between sensor nodes and cluster head (C_H) is less and so energy dissipation follows *free space model* in this case.

Now $\epsilon_{amp} = \epsilon_{fsm}$ and n = 2 in the *free space model* and the energy dissipated at the transmitter is calculated as shown in Eq. (5)

$$E_{tx}(l,d) = lE_{el} + l\epsilon_{fsm}d^2 \tag{5}$$

When $d \ge d_c$, sensor node uses multipath fading model, $\epsilon_{amp} = \epsilon_{mpf}$, n = 4, the energy dissipated at the transmitter is

$$E_{tx}(l,d) = lE_{el} + l\epsilon_{fsm}d^4 \tag{6}$$

The *multipath fading model* is utilized when the base station BS is far from sensor nodes. To receive the information from the transmitter the energy dissipated by the receiving radio is

$$E_{rx}(l) = E_{rx-el}(l) = E_{tx-el}(l) = lE_{el}$$
 (7)

The energy dissipated in data fusion process is:

$$E_A(l) = l * E_{DA} \tag{8}$$

Where, E_{DA} is the dissipated energy in aggregating per bit packet data.

Table 1: EECAO protocol parameters and its notation

Parameter Notation	Parameter Notation	Parameter Notation
Base Station BS	Packet Rate P_R	Pheromone P
Access Point A_p	Energy Level E_{Le}	Eigen Value Ei_V
Internet Server I_S	Channel Decision C_D	Neighbor List N_L
Path distance P_{dist}	User Agent U_A	Energy Probability E_p
Cluster Head C_H	Qualified Channel C_{o}	Neighbor Node N_n
Number of Transmissions T_N	Energy cost of Sensor E_{cost}	Energy cost of Channel overhead E_{OH}
Carrier sensing Range R_{cs}	Sensor Throughput S_{Th}	Reception Packet count R_{pc}
Packet transfer probability $P^{l}_{ij}(t)$	Channel Consistency C_c	Transmission Coverage Range C_R
Normalized Distance ND _{ist}	Routing Distance Probability R_{Dist}	Channel Congestion Probability P_{Cc}
Super Cluster Head S_{CH}	Channel Busy Probability P _{Cb}	Normalized Energy E_N
Packet Transmission Energy cost E_{Tp}	Packet Reception Energy cost E_{Rp}	Channel Packet Dropping Probability P_{Cpd}
Distance between BS and the sensor node D_{BS-SN}	Energy cost of Sensor Observations E_{os}	Distance between BS and Super Cluster Head $D_{BS-S_{CH}}$

3.2 EECAO algorithm Scheme

The proposed EECAO algorithm is further explained in six phases in detail. *Phase 1* is the network initialization phase. *Phase 2* explains the selection of initial cluster head C_H . Channel selection parameters for the cognitive sensors are given in *phase 3*. *Phase 4* details the selection of cluster head C_H and its rotation. Super cluster head S_{CH} selection and its rotation using centroid based routing is explained in *phase 5*. Optimization of super cluster head S_{CH} path to base station BS using ANT routing model is illustrated with a routing diagram in *phase 6*.

3.2.1 Network Initialization

Initially a LOCATION packet will be sent to the base station (BS) by the sensor nodes deployed inside the sensing area of 300 sq.m. This packet will have the locational information of the sensor nodes inside the sensing field. The packet format includes 5 fields. The first field is to make the base station realize that the packet contains location information of sensor node. As every sensor node is deployed with its unique identification number (hereafter represented as sensor ID), the second field will be the sender's sensor ID. The third and fourth fields represents X-coordinate and Y-coordinate positions of the sensor node inside the sensing area. The fifth field will be the residual energy of the sensor node at the time of packet initiation.

Once the base station (BS) receives this packet from the sensor nodes inside the sensing field, it will calculate the distance between itself and to each sensor node. Let (D_{BS-SN}) is the Euclidean distance between the base station and a sensor node. If the basestation cartesian co-ordinates are (X_{RS}, Y_{RS}) and a sensor ID cartesian co-ordinates are (X_S, Y_S) then $(D_{BS-SN}) =$ $\sqrt{|X_{BS} - X_S|^2 + |Y_{BS} - Y_S|^2}$. The base station forms the clusters initially. Node table will be updated by the base station with each node locational information and their energy level. Now the base station responds with an acknowledgement (ACK) packet to the sensor nodes inside each of the formed clusters separately. This acknowledgement packet has four fields. The foremost field is to inform the sensor nodes inside each cluster that it is acknowledgement message. The second field shows the maximum coverage range of the formed cluster i.e., maximum distance between the sensor nodes inside the particular cluster to the base station. The third field shares the initial cluster head ID to the sensor nodes inside that cluster. Initial cluster head is selected by the base station itself depending on the distance between the sensor nodes to the base station D_{BS-SN} and the *energy level* of sensor nodes. The fourth field shares the average energy information of the network with the sensor nodes inside a formed cluster. After exchanging the mutual information among the sensor nodes and the base station, the network initialization is completed. Moreover, the routing table information is updated in real time for the better performance of the network.

3.2.2 Initial Cluster Head selection

As mentioned in the section 3.2.1, the initial cluster head is determined by the basestation itself. So, the initial round in cluster head (C_H) selection is random as the initial energy level of sensor nodes is identical. In fact, in the initial cluster head

selection round, every sensor inside a cluster will check whether its own sensor ID matches the third field of acknowledgement packet sent by the base station to gain the position of cluster head. If the field ID matches sensor node ID then it prepares itself to fulfill its responsibility as the cluster head. The main responsibility of the cluster head is to aggregate the information from the sensor nodes inside its cluster and find a path to relay this information to the base station (*BS*). If the field ID and sensor ID are not matched, then the sensor node plays an energy saving role by receiving the information but not transmitting it.

3.2.3 Channel selection using sensors Cognitive Knowledge

Cognitive radio enabled sensor nodes have the ability to sense free channels (*spectrum sensing*) and change the transmission parameters accordingly (*spectrum decision*). Sensing the channel requires proper channel selection among the multiple channels inside the sensor network [22]. In proposed approach based on special requirement of nodes, channels can be assigned on fixed basis to some nodes or else routing algorithm makes a decision on selection of channels.

As the sensors are deployed with the cognitive radio knowledge, each sensor can sense the free channel to avoid the channel scarcity and channel contention. The cognitive capability of sensors can also help them to find the qualified channel C_Q and channel consistency C_C . Primary parameter in channel selection is channel consistency C_C which is calculated from three independent parameters namely 1. Channel congestion probability P_{Cc} 2. Channel busy probability P_{Cc} 3. Channel packet dropping probability P_{Cpd} . Assume that the source node receives n ECN (Explicit congestion notification) feedbacks. The *channel congestion probability* at current time t is calculated as shown in Eq. (9)

$$C_{cp}(t) = \frac{1}{n} * \sum_{i=0}^{n-1} \omega_i * ack[i]. ecnecho$$
 (9)
Where $ack[i]$. ecnecho is the value of congestion experienced

Where ack[i]. ecnecho is the value of congestion experienced (CE) bit in ack[i]. Values of ω_i are normalized such that $\sum_{i=0}^{n-1} \omega_i = 1$. The value of $C_{cp}(t)$ is calculated using m serial acknowledgements (acks) received till time t and denoted by ack[i], ack[i-1], ..., ack[i-n+1] respectively. The weight of CE bits in different ack packets are assigned using an exponentially weighted moving average method. The channel busy probability is the probability that the channel sensed is busy i.e., there exists at least one node transmitting any type of packets in carrier sensing range R_{cs} . Let η_i be the external transmission probability i.e., the probability of transmission attempt for access class i and τ_i be the internal transmission probability where $i \in [p, s]$. Here p denotes the packet transmitted and s denotes wireless spectrum access (WSA).

 η_i is expressed as

$$\begin{cases} \eta_p = \tau_p (1 - P_{p,vc}) = \tau_p \\ \eta_s = \tau_s (1 - P_{s,vc}) = \tau_s (1 - \tau_p) \end{cases}$$
 (10)

since we have $P_{p,vc} = 0$ and $P_{s,vc} = \tau_p$. So, total transmission probability of channel η_{total} is expressed as $\eta_p + \eta_s$. Thus, P_{Cb} is calculated as shown in Eq. (11).

$$P_{Cb} = 1 - \sum_{k=0}^{\infty} (1 - \eta_{total})^k \frac{R_{CS}^k}{k!} e^{-R_{CS}} = 1 - e^{-\eta_{total} \cdot R_{CS}}$$
 (11) Packet dropping means the failure f of transmitted packet to reach its destination. Packet dropping may occur due to the

sensor queue limitations, channel inconsistency and heavy network traffic. The heavy traffic is generated in channel due to increase in the number of packets received from sensor node neighbors and observed data by sensors from the environmental changes. So, the probability that the WSA packet being dropped due to more than retransmission limit m is calculated as shown in Eq. (12)

$$P_{Cpd} = P_{s,f}^{m+1} \tag{12}$$

Table 2 contains channel consistency parameters and its values collected from sensor ID 29 when the base station is placed at center co-ordinates with 100 sensor nodes inside the sensing field.

The channel consistency C_C is computed as shown in Eq. (13)

$$C_C = ((1 - P_{Cc})x (1 - P_{Cb})x (1 - P_{Cvd}))$$
 (13)

 $C_C = ((1 - P_{Cc})x (1 - P_{Cb})x (1 - P_{Cpd}))$ (13) The C_C computation provides the intelligence to choose the best forwarding channel. For example (only 2 channels are considered here for sensor ID 29 as sample but originally 5 channels are used in setup) as displayed in Table 2 if the channel consistency is high, there exists high probability of successful data transmission i.e., if the sensor ID 29 selects channel 2 to transmit its data to its destination there exists high probability of successful data transmission.

Table 2: Channel consistency parameters

Sensor ID with Channel ID	Channel Congestion Probability P_{Cc}	Channel Busy probability P _{Cb}	Channel Packet Dropping probability P _{Cpd}	Channel Consistency C_C
29 (1)	0.0435	0.1739	0.4348	0.4466
29 (2)	0.0321	0.1244	0.3348	0.5637

The sensor node with cognitive knowledge operates from the MAC layer to select the primary channel and the sensor path selection is based on the three parameters. 1. Distance between the sensor node and the base station D_{BS-SN} in meters. 2. Selected channel consistency C_C and 3. Sensor throughput S_{Th} in bytes/sec. Sensor node throughput relies on neighbor nodes' packet receiving capability, arrival packet rate P_R and the energy level E_{le} of the sensors after each transmission.

Table 3: Path selection Parameters

	Table 3: I am selection I arameters							
Sensor ID	Distance D_{BS-SN} (m)	Elected Channel Consistency C _C	Sensor throughput S_{Th} (bytes/sec)					
31	82.0725	0.933394	170.8					
81	111.112	0.847001	183.21					
83	109.977	0.96411	152.19					

A sample path selection parameter values are shown in Table 3. These results are collected from random sensors when the base station is placed at border co-ordinates with 100 sensor nodes deployed inside the defined sensing area. Each node maintains the neighbor list N_L and all the path selection parameter values are updated and saved frequently by each node after each round. The Fig.3 displays the channel tenancy state of occupied channels and free channels available in the contention based cognitive channel (CCCH) network. The energy loss of the sensor is dependent on the energy cost for the number of environmental observations by the sensor E_{os} , number of transmissions T_N , and reception packet count R_{pc} . Let E_{Tp} and

 E_{Rp} denotes the packet transmission energy cost and reception energy cost of the sensor respectively. The energy utilization for the packet transceiving process may vary depending on the communication channel chosen. The estimated energy cost of sensor E_{cost} is computed as shown in Eq. (14).



Fig.3 The channel tenancy state of cognitive sensor nodes in WSN

When the BS is placed at border co-ordinates with 100 sensor nodes inside the sensing field area, the energy cost of sensor ID 18 is displayed in Table 4 with its energy probability. Energy probability E_p is the probability that the energy of the sensor node may not go below energy threshold E_{th} value set.

Energy cost of sensor

$$E_{cost} = E_{os} + ((T_N E_{Tp}) + (R_{pc} E_{Rp}))$$
 (14)

Table 4: Energy Cost

Sensor ID	Energy cost E_{cost} (mJ)	Energy Probability E_p		
18	106.944	0.000247196		

Energy saving is one of the major concerns in the sensor communication. The sensors will sense the environmental changes and convert it as data packets and transmit the packet information to the cluster head C_H . The qualified channel C_O of cognitive sensor is dependent on channel decision C_D value and channel consistency factor C_C . Channel decision C_D value is calculated as shown in Eq. (15)

Channel Decision $C_D = (E_{cost} + R_{Pc}E_{DA} + E_{OH})$ (15) Where, E_{DA} is the dissipated energy in aggregating per bit packet data and E_{OH} is the energy cost for transmitting channel overhead

The qualified channel C_Q of the cognitive sensor is the channel with less C_D and high C_C values. As the channel bandwidth is partitioned into multiple channel sub frequencies as shown in Fig 3, if a channel is not utilized by sensor node then it comes into the list of the free channels of the sensor node and can be used for other purpose.

3.2.4 Cluster Head selection and its rotation phase

To communicate with the basestation effectively, the sensing area is divided into coverage regions with coverage range C_R for each region. In the proposed work, the sensor network is divided into coverage regions to obtain the position of centroid which is calculated based on the cluster heads energy level for selecting super cluster head. When the sensors are deployed inside the sensing area, each sensor node falls under a certain coverage region as shown in Fig 6. At the end of the network initiation process, the basestation will have the information of the coverage regions based on its locational co-ordinates. Then the basestation forms the clusters inside each coverage region. Initial cluster heads of each cluster are chosen by the base station itself. The primary selection criteria to select the cluster head C_H is its energy level E_{Le} . It has to satisfy the condition $E_{Le} \geq 2E_{th}$. The other selection criteria include three metrics namely 1. Energy 2. Reliability 3. Throughput as attributes for the communication between the sensor nodes. The energy metric in the simulation is taken as channel decision C_D value calculated from Eq. (15) and reliability metric is taken as channel consistency value C_c computed from Eq. (13) and the throughput is the sensor throughput S_{Th} calculated for every sensor node. The sensor rank to select a sensor node as cluster head is dependent on the parameters shown in Table 5.

Table 5: Cluster Head C_H selection parameters

Channel Decision	Channel Consistency	Sensor Throughput
value C_D	value C_C	value S_{Th}

To obtain the single decision from assorted decisions, the cluster head selection parameter values are organized in a 3 x 3 matrix in the following manner as shown in Table 6 where p is the parameter attribute. Table 7 shows the sensor ID 45 matrix output computed when the base station is placed at border coordinates with 100 sensors inside the sensing area.

Table 6: 3x3 Matrix parameter Structure

p1/p1	p2/p1	p3/p1			
p1/p2	p2/p2	p3/p2 ·	C_D/C_D	C_C/C_D	S_{Th}/C_D
p1/p3	p2/p3	p3/p3			
			C_D/C_C	C_C/C_C	S_{Th}/C_C
			C_D/S_{Th}	C_C/S_{Th}	S_{Th}/S_{Th}

Table 7: Sensor 45 attribute matrix format

Sensor ID	3 x 3 Matrix				
45	1	2.29215e+09			
	1.34023e-06	1	3072		
	4.36272e-10	0.000325521	1		

To rank the sensor node using the Eigen factor, the 2 x 2 Eigen matrix with Eigen values Ei_V collected from Eigen list has to be prepared. Eigen list is formed as shown in Table 8. For example, Eigen value 1 for sensor ID is calculated from 2 x 2 C_D/C_D C_C/C_D Similarly, Eigen values 2,3,4 are C_D/C_C C_C/C_C calculated from the parameters shown in Table 8. Note that the maximum value of the absolute of the roots is taken as Eigen value. Eigen matrix Ei_{V1} Ei_{V2} for each sensor ID inside the Ei_{V3} cluster is formed with Eigen values fetched from Eigen list of sensors.

Table 8: Eigen list for a sensor ID

	Tuble of Eigen list for a sensor in								
Eigen Value 1 Ei _{V1}		Eigen Value 2 Ei _{V2}		Eigen Value 3 Ei _{V3}		Eigen Value 4 Ei _{V4}			
C_D/C_D	C_C/C_D	C_C/C_D	S_{Th}/C_D	C_D/C_C	C_C/C_C	C_C/C_C	S_{Th}/C_C		
C_D/C_C	C_C/C_C	C_C/C_C	S_{Th}/C_C	C_D/S_{Th}	C_C/S_{Th}	C_C/S_{Th}	S_{Th}/S_{Th}		

The Eigen factor is computed from the Eigen matrix. The computation is derived from characteristic equation

$$\begin{split} \lambda^2 + \lambda(-\text{a-d}) + (\text{ad-bc}) &= 0; \\ \lambda^2 + (-Ei_{V1} - Ei_{V4})\lambda + (Ei_{V1}Ei_{V4} - Ei_{V2}Ei_{V3}) &= 0; \end{split}$$

Let A = 1;
$$B = (-a - d)$$
; and $C = (ad - bc)$;
Then $R_1 = \frac{-B + \sqrt{|B^2 - 4AC|}}{2A}$ and $R_2 = \frac{-B - \sqrt{|B^2 - 4AC|}}{2A}$. Then Eigen factor is $max (R_1, R_2)$. The Eigen factor values of the sensors inside a cluster are sorted in a descending manner by the initial cluster head formed by the basestation. Then it ranks the sensors based on their Eigen factor value. Higher the Eigen factor value

of the sensor higher is the possibility of that sensor to become the cluster head C_H . Once the initial cluster head energy level $E_{Le} < E_0/3$ then the sensor node with best rank will be triggered to become the cluster head for the next round of data transmission process. From the next round, when the network is running the sensor node with maximum Eigen factor is automatically triggered to become cluster head C_H .

3.2.5 Super Cluster Head S_{CH} selection and its rotation phase using centroid based routing

Inside the coverage range C_R of the coverage region, cluster heads are selected for each cluster. Now one among them has to be elected as the Super Cluster Head S_{CH} to carry the information of all sensor nodes inside a coverage region to the base station (BS). If the Euclidean distance between the selected S_{CH} and the base station i.e., $D_{BS-S_{CH}}$ is less than $1.5d_c$ then the S_{CH} forward its aggregated data directly to the base station.

Selection of the Super Cluster Head S_{CH} for the coverage range C_R is mainly dependent on two parameters 1. Euclidean distance between the C_H and the Energy Centroid 2. C_H residual energy level. The number of super cluster heads formed inside the sensing area will be the number of coverage regions created in the sensing field.

Let n be the number of the cluster heads formed inside the coverage range C_R and C_{H_i} be the cluster head of a cluster where i = 1, 2, ..., n. Let $(X_{C_{H_i}}, Y_{C_{H_i}})$ be the locational co-ordinates of the cluster head C_{H_i} , E_0 is the initial energy of sensor ID when it is deployed inside the sensing area and $E_{Le}(i)$ be the residual energy of the C_{H_i} . Since an assumption is made that all the sensor nodes inside the sensing area are deployed with equal initial energies, E_0 will be the same for all the C_{H_i} . Now the energy centroid co-ordinates are formed as $(\overline{X_{ce}}, \overline{Y_{ce}})$ and its calculation is shown in Eq. (16) and Eq. (17).

$$\frac{\overline{X}_{ce}}{\overline{Y}_{ce}} = \frac{\sum_{i=1}^{n} \frac{E_{Le}(i)}{E_{0}} \cdot X_{C_{H_{i}}}}{n}$$

$$\frac{\overline{Y}_{ce}}{\overline{Y}_{ce}} = \frac{\sum_{i=1}^{n} \frac{E_{Le}(i)}{E_{0}} \cdot Y_{C_{H_{i}}}}{n}$$
(16)

$$\overline{Y_{ce}} = \frac{\sum_{i=1}^{n} \frac{E_{Le}(t)}{E_0} \cdot Y_{C_{H_i}}}{n} \tag{17}$$

Once the centroid co-ordinates $(\overline{X_{ce}}, \overline{Y_{ce}})$ are updated for the coverage range C_R , then every cluster head C_{H_i} finds its Euclidean distance with the centroid. The C_H with less Euclidean distance with the centroid will become the Super Cluster head S_{CH} for that coverage region and will take the responsibility to transmit the information in that C_R to the BS. Once the energy level of the super cluster head in a coverage region falls below the energy level of any of the cluster heads then the centroid algorithm is retriggered to select the best of C_{H_i} as the S_{CH} . Fig.4 shows an illustration of simple routing process opted inside the sensing area.

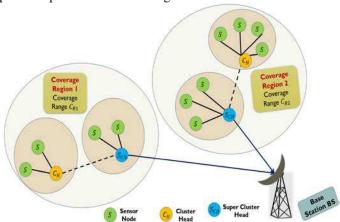


Fig.4 A simple data routing process inside the proposed sensing area when $D_{BS-S_{CH}} < 1.5 d_c$

Algorithm 1: Energy Centroid algorithm

```
Initialize coordinates BS (X_{BS}, Y_{BS}) and S (X_s, Y_s)
                              then S \xrightarrow{Packet} BS and BS calculate E_{Le}(S) and D_{BS-SN}
 2.
                           then BS \xrightarrow{Packet} S \in C_{Ri};
 3.
                           for (E_{Le}(S) \in C_{Ri} \geq E_{th} \& D_{BS-S_{CH}} < 1.5 d_c)
4.
                                                   if (field ID == sensor ID) then
5.
                           BS selects initial C_H \in C_{Ri};
6.
                         data (S nodes \in C_H) \xrightarrow{Forwarded} C_H and the C_H \xrightarrow{E_{Le}} initial S_{CH};

then data (S_{CH}) \xrightarrow{Forwarded} BS directly;

else if (D_{BS}) \xrightarrow{S} 1 5 d \xrightarrow{S} A \xrightarrow{S} 1 5 d \xrightarrow{S} A \xrightarrow{S} 1 5 d \xrightarrow{S} A \xrightarrow{S} 1 5 d 
 7.
 8.
                           else if (D_{BS-S_{CH}} \ge 1.5d_c) Apply ANT Routing;
 9.
 10.
 11.
                                                 End if
 12.
                                                              if (E_{Le} (current C_H \in C_R) < \frac{E_0}{3}) then for every S \in C_R
                          Calculate Channel consistency C_C \xrightarrow{Value} (13);

Channel Decision C_D \xrightarrow{Value} (15);

Sensor throughput S_{Th} \xrightarrow{Value} (Runtime during simulation);
  13.
  14.
  15.
                                                                            and find Eigen (R_1, R_2);
  16.
                           then Eigen Factor = max (R_1, R_2);
  17.
                           return Eigen Factor
  18.
  19.
                           then rank S \in C_H based on their Eigen Factor in descending order;
                           then S \xrightarrow{rank} C_H for next round;
 20.
21.
                                                            if (E_{Le}(S_{CH}) < E_{Le}(C_H \in C_R))
 22.
                           Calculate Energy Centroid position (\overline{X_{ce}}, \overline{Y_{ce}}) from (16) and (17);
 23.
 24.
                           then the C_H \in C_R with max E_{Le} and less
                           Euclidean distance to Centroid position \xrightarrow{Selected} S_{CH} for next round;
 25.
                                                          End if
 26.
 27.
```

3.2.6 Path Optimization between the Super cluster heads and the Base station using ANT routing model

ANT routing optimization in the proposed work is opted by the super cluster head S_{CH} when the Euclidean distance between the selected super cluster and the base station is high i.e., $D_{BS-S_{CH}} \ge 1.5 d_c$. A simple ant routing model opted for proposed work is shown in Fig.5. In this case the information aggregated at certain super cluster heads needs to be multihop forwarded to reach the base station BS. Initially the source node (Super Cluster Head S_{CH}) starts to broadcast the query packet

simulated as the forwarding ant to gather the foremost pheromone value. Pheromone value in the proposed work takes Energy, Reliability, Distance metrics into consideration. So, the pheromone value to be calculated is dependent on three attributes for the proposed work. 1. Energy probability E_p is the probability that the energy of the sensor ID (intermediate node to be chosen by S_{CH} to reach BS) may not go below E_{th} . 2. Sensor Channel Consistency C_C calculated through Eq. (13). 3. Routing distance probability R_{Dist} of the sensor to the BS. Higher is the E_p , C_c , R_{Dist} of the sensor node greater is the chance of the sensor ID to be selected as an intermediate node.

Algorithm 2: ANT Routing algorithm

```
1.
       A set of ants (query packets) placed at S_{CH}
2.
       if (Flag = 1) // Apply ANT Routing
          Initialize E_P = 0; // Energy probability of sensor node
3.
4.
                       C_C = 0; // Channel consistency value
5.
                       R_{Dist} = 0; // Routing distance probability
                Calculate E_p = 1 - \frac{E_{cost}}{E_{Le}}; C_C = ((1 - C_{cp}) x (1 - C_{acp}) x (1 - C_{pdp})); R_{Dist} = 1 - \frac{D_{BS-SN}}{D_{BS-SCH}};
6.
7.
8.
                  Initialize sum of pheromone value = 0
9
        for (i=0 to iteration number) & (j=0 to iteration number)
10.
11.
            Begin
12.
                  if (E_P > 0 and C_C > 0 and R_{Dist} > 0)
               Calculate Pheromone value \rho = E_p^{\ \alpha} x C_c^{\ \beta} x R_{Dist}^{\ \gamma};
13.
        Calculate Packet transfer probability P^{l}_{ij}(t) = \frac{\rho_{ij}(t)}{\sum_{S_k \in C_R(S_i)} \rho_{ik}(t)}
14.
15.
                   End if
           End for
16.
17.
         End if
18.
         End
```

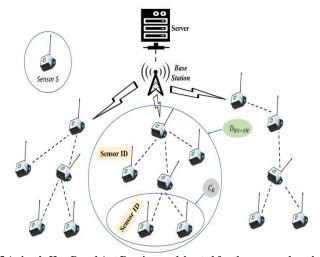


Fig.5 A simple Hop Based Ant Routing model opted for the proposed work when $D_{BS-SN} \geq 1.5 d_c$.

Energy probability E_p is calculated as $E_p = 1 - \frac{E_{cost}}{E_{Le}}$ (18) where E_{cost} is the energy cost of sensor calculated from Eq.(14) and E_{Le} is the current energy level of the sensor.

Routing distance probability
$$R_{Dist}$$
 is calculated as
$$R_{Dist} = 1 - \frac{D_{BS-SN}}{D_{BS-S_{CH}}}$$
(19)

where D_{BS-SN} and D_{BS-SCH} are the Euclidean distance between the base station to selected intermediate node and super cluster head respectively.

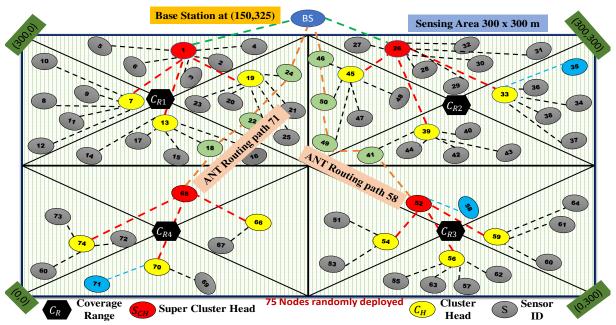


Fig.6 EECAO network routing process when the BS is placed at co-ordinates (150,325) with 75 nodes randomly distributed inside the sensing field.

Then pheromone value is computed as

$$\rho = E_p^{\alpha} x C_C^{\beta} x R_{Dist}^{\gamma}$$
 (20)

Where, α, β, γ are the control parameters of the attributes E_p , C_C , R_{Dist} respectively.

Higher is the pheromone concentration value greater is the chance of that path be selected by S_{CH} to route its packet to BS. Packet transfer probability of node i to another node j for packet

l in time t is calculated as
$$P^{l}_{ij}(t) = \frac{\rho_{ij}(t)}{\sum_{S_k \in C_R(S_i)} \rho_{ik}(t)}$$
 (21)

Consider a sensing area of 300 x 300 m with base station placed at (150,325) border co-ordinates and 75 nodes randomly deployed inside the sensing area. In the EECAO network routing process shown in Fig.6, the entire sensing field is divided into four coverage regions C_{Rn} , where n=1,2,3,4. Let us consider that sensor ID 35 wants to send its information to the base station, then the information is sent to the cluster head C_H ID 33. C_H ID 33 retransmits the data to the super cluster head S_{CH} ID 26 of the coverage range C_{R2} which transmits the data to the base station directly since the distance between the BS to S_{CH} is < 1.5 d_c . But, consider the sensor ID 71 which transmits the information to cluster head C_H ID 70 and the same is retransmitted to S_{CH} ID 65 of coverage range C_{R4} .

Here the S_{CH} ID 65 is far from base station i.e., distance from S_{CH} ID 65 to BS is $\geq 1.5 d_c$ and if it tries to transmit information directly to base station B_S , it may soon deplete its energy and die. So, here S_{CH} ID 65 opt for ANT routing and at the end of simulation algorithm iterations N, intermediate nodes to base station for time t are formed. Then it can transmit the information to base station using sensor IDs' 18 , 22, 24 respectively and so an ANT routing path 71 is formed to transfer source sensor ID 71 information to base station using S_{CH} ID 65 as shown in Fig.6. Similarly ANT routing path 58 is formed to relay sensor ID 58 information to base station using S_{CH} ID 52 with the help of intermediate sensor IDs' 41,49,50,46 respectively.

4. SIMULATION ANALYSIS AND DISCUSSIONS

NS2 is a platform which facilitates user to simulate wireless sensor network scenarios. One aspect of selecting network simulator (NS-2) is that it has a provision to add advanced functionalities in the simulator. For the simulation of proposed work, the cognitive radio sensor network (CRSN) patch is added to the NS-2 platform. This allows the simulation environment to have multichannel support and primary radio (PR) activity support. The results generated using this simulation platform are accurate and gives a real insight on the issues of the network. The network size is considered as 300 x 300 square meter area in the Network Simulator (NS-2 Version 2.32).

The proposed EECAO network metrics are given in Table 9. Simulation results of the proposed work are compared with the similar existing protocols Efficient Tree based Self-organizing Protocol (ETSP), Energy-Efficient Centroid based Routing Protocol (EECRP) and Basic Ant-Colony Routing algorithm (Basic ACR) explained in detail in sections 2.2, 2.4 and 2.5 respectively. The performance metrics considered are 1. Total energy consumption of network in joules and average energy consumed by sensor in joules inside the sensing field. 2. Packet delivery ratio (PDR) and packet drop probability. 3. Sensor network throughput in bytes/sec when the simulation time considered is t = 200 sec.

The simulation results are taken from 3 scenarios by changing the location of base station.

Scenario 1: The base station is placed at location co-ordinates (150,150) at the center of the sensing area of 300 sq.m. Scenario 2: The base station is placed at location co-ordinates (300,300) at the border of the sensing area of 300 sq.m. Scenario 3: The base station is placed at location co-ordinates (150,325) outside the sensing area of 300 sq.m

4.1Analysis based on energy consumption of sensor network

In the proposed approach, the energy consumption of sensor network is due to the environmental observations by sensor E_{os} , packet transmission energy E_{Tp} , packet reception energy E_{Rp} and channel overhead E_{OH} . Networking nodes are the sensors with their energy level $E_{Le} > 0.25 J$. Results are captured from the simulator by considering the number of networking nodes inside the sensing field. When the BS is placed at centre of the sensing field, (Scenario 1 Fig.7) as the number of networking nodes inside the ssensing area increases, the total energy consumed by the proposed sensor network is less than the existing sensor network works. when networking node count inside the sensing area is 200, the proposed network in scenario 1 saves around 37 J, 25 J, 9 J when compared to existing ACR, ETSP and EECRP respectively.

Table 9: Network Parameters

Table 9: Network Parameters					
Parameter	Value				
	ETSP/EECRP	EECAO			
Network area (Sq.m)	300	300			
Number of nodes	75-200	75-200			
Sensor deployment	Random	Random			
Network interface type	Wireless PHY	Wireless PHY			
Channel type	Fixed Channel	Multiple channel			
Traffic type	Carrier Sense application	Carrier Sense application			
MAC	802.11	802.11			
	Center / Border /	Center / Border/			
Location of the Base Station	Outside Sensing	Outside Sensing			
Station	Field	Field			
Propagation Model	Two – Ray Ground	Two – Ray Ground			
Total Simulation Time	200 sec	200 Sec			
Initial Energy E_0	1.5 Joule	1.5 Joule			
Packet Size	64 Bytes	64 Bytes			
Transmitting/Reception Energy	50nJ/byte	50nJ/bit			
Critical Distance d_c	100 m	100 m			
ϵ_{fsm} (d ² power loss)	10pJ/bit/m²	$10pJ/bit/m^2$			
ϵ_{mpf} (d ⁴ power loss)	NA / 1.3nJ/bit/m ⁴	$1.3nJ/bit/m^4$			
E_{th}	0.25 J	0.25 J			
\boldsymbol{E}_{DA}	5 nJ/bit/signal	5 nJ/bit/signal			
Bandwidth	0.2 Mbps	0.2 Mbps			
Beam Forming Energy	5 (nJ/bit) 5 (nJ/bit)				
Capture Threshold	10	10			
Carrier Sense	5.8442e-09	5.8442e-09			
Threshold	i.e.,125 m 5.8442e-09	i.e.,125 m 5.8442e-09			
Receiver Threshold	i.e., 125 m	i.e., 125 m			
Congestion Threshold	NA	40			
Interface Queue Length	50 Packets	50 Packets			
Rx Power of Node	0.1 W	0.1 W			
Tx Power of Node	0.2 W	0.2 W			
RTQ Maximum Length	64 Packets	64 Packets			
RTQ Timeout	30 Sec	30 Sec			
Probabilistic Delay	NA	0.005			
Recognition Interval	NA	10 sec			
Recognition Wait Interval	NA	2 sec			

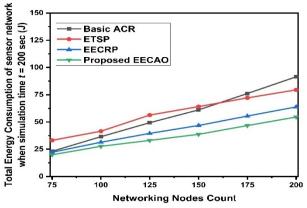


Fig.7 Total Energy Consumption when BS is at co-ordinate (150,150)

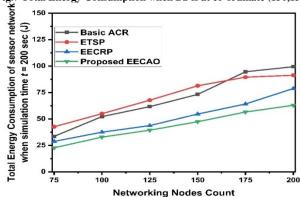


Fig.8 Total Energy Consumption when BS is at co-ordinate (300,300)

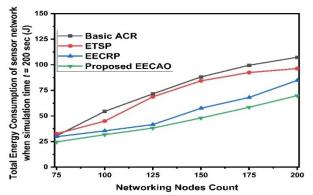


Fig.9 Total Energy Consumption when BS is at co-ordinate (150,325)

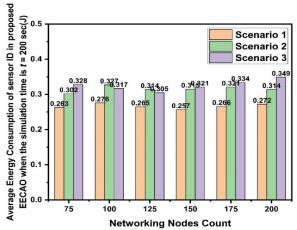


Fig.10 Average energy consumed by a sensor ID in the sensing field when the base station is placed at co-ordinates (150,150) Scenario 1, (300,300) Scenario 2 and (150,325) Scenario 3

The proposed EECAO protocol has shown the similar dominant characteristics in scenario 2 (Fig.8) by saving around 36 J, 28 J, 16 J when compared to existing ACR, ETSP and EECRP respectively. The proposed algorithm proved energy efficient when the BS is placed outside the sensing field (Scenario 3 Fig.9) by saving around 38 J, 27 J, 17 J when compared to existing ACR, ETSP and EECRP respectively. Fig.10 shows the average energy consumed by a sensor ID inside the sensing area of 300 sq.m when the EECAO network is simulated under 3 scenarios. Fig.8 proves that energy consumed by a sensor ID is less when the BS is placed at the center of the sensing field as the BS is mostly within the reach of super cluster heads formed. So, the super cluster heads can directly send their information to the BS without opting for ANT routing and save their energy.

4.2 Analysis based on Packet Delivery Ratio (PDR) and Packet Dropping Ratio of sensor network

Packet delivery ratio Eq.(22) is the percent of the data packets delivered to the base station to those generated by source sensors which initiates cognitive channel traffic. Packet delivery ratio is dependent on constraints like channel overhead and channel traffic [23,24]. Packet delivery ratio in the proposed work is primarily dependent on channel consistency parameters.

$$PDR = \frac{P_{Received}}{\sum_{i=1}^{n} P_{Dispatched i}} \times 100$$
 (22)

Packet delivery ratio in the proposed protocol is dependent on the overhead added to the data and the distance from the sensor node to the base station D_{BS-SN} . As shown in Fig.11 the proposed EECAO algorithm proved to have dominant packet delivering capacity when compared with the existing works. Its two way switched multihop routing has created a good impact on the packet delivery ratio of the sensor network when the base station is placed at the border of the sensing field as depicted in Fig.12. Since the existing works has no proper adapting algorithm when the BS is placed outside the sensing field, the proposed work has shown similar dominant characteristics in terms of PDR as proved from Fig.13. Moreover, the performance metric PDR has huge impact on the proposed work as it is the deciding factor for quality of service (QoS) in WSN assisted IoT environments to meet the demands of the user agents U_A . Higher is the PDR, better is the QoS.

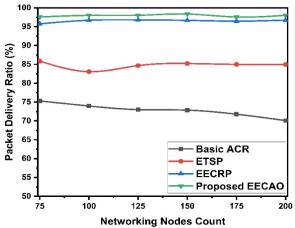


Fig.11 Packet Delivery Ratio when BS is at co-ordinate (150,150)

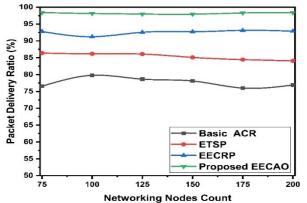


Fig.12 Packet Delivery Ratio when BS is at co-ordinate (300,300)

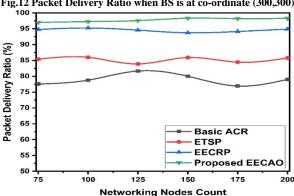


Fig.13 Packet Delivery Ratio when BS is at co-ordinate (150,325)

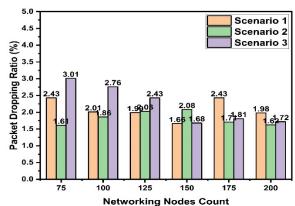


Fig.14 Packet dropping ratio of EECAO network when the BS is placed at co-ordinates (150,150) Scenario1, (300,300) Scenario 2 and (150,325) Scenario 3

Table 10: Overhead count in the EECAO simulated scenarios with respect to the networking nodes count

Proposed	75	100	125	150	175	200
Scenario	Nodes	Nodes	Nodes	Nodes	Nodes	Nodes
Scenario 1	2585	2859	3491	4024	4802	5713
Scenario 2	2604	2967	3654	4342	5017	5931
Scenario 3	2595	2881	3589	4186	4909	5774

Dropping ratio of the packet is the performance degrading metric which exists due to wireless transmission nature of network in the simulated environments. Packet drop may occur in the sensor network due to congested channels, network delay and transmission timeouts. Since the congestion in the proposed work is reduced by using cognitive sensors at the cost of channel overhead, the dropping ratio of the packet is quite less in the proposed EECAO protocol as displayed in Fig.14. The

overhead (control and normalized) added to the data during its transmission in the proposed scenarios are shown in Table 10.

4.3 Analysis based on Sensor Network Throughput

In EECAO network, congestion is avoided by selecting cognitive sensors which can sense the channel spectrum for availability access before transmission. Sensor network throughput is defined as the amount of data successfully delivered to the base station from source sensor in a given time inerval t. Throughput is usually measured in bits per second and sometimes in data packets per second. In the simulation, packet size is set to 64 bytes. Throughput is calculated from Eq.(23) Throughput $P_{BS} = \frac{Total\ bits\ successfully\ received\ by\ BS}{(t_{end}-t_{first})}$ (23)

Where t_{first} is time of first packet sent and t_{end} is the time of last packet received [40].

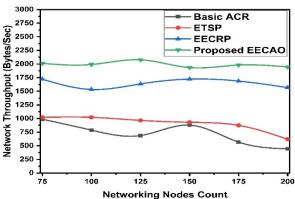


Fig.15 Network throughput when BS is at co-ordinate (150,150)

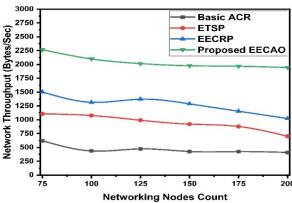


Fig.16 Network Throughput when BS is at co-ordinate (300,300)

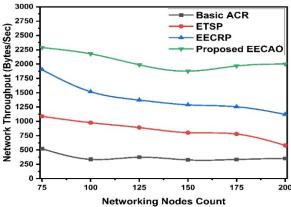


Fig.17 Network Throughput when BS is at co-ordinate (150,325)

The throughput of a sensor network may be affected by various factors including the type of transmission medium, transmitter and receiver power of sensor, channel consistency, channel capacity and distance to the base station (destination). When the overhead added to the original data is taken into consideration, transferred useful data rate is comparitively less than the maximum achievable throughput. In all the proposed scenarios shown in Fig.15,16 and 17, sensor network throughput in bytes/sec is high compared to the network throughput of existing protocols.

5. CONCLUSION

In this paper, an Energy Efficient Centroid-based Ant colony Optimization (EECAO) protocol for WSN-assisted IoT environments is proposed. We solve the problem of forming clusters inside the coverage area by selecting cluster heads based on its energy cost, channel reliability and sensor throughput metrics. Eigen value analysis is utilized to solve the problem of assorted decisions and gain a single output result. The selection of forwarder node termed as super cluster head is selected based on the distance of cluster heads to the centroid position of the coverage area. By doing so, the data transmission distance of the cluster heads is reduced significantly. Also, an ant colony optimization algorithm to optimize the path between the super cluster heads and the base station is proposed. This reduces the energy consumption of super cluster heads and increase their lifetime in the sensing field. From the simulation results, when the base station (BS) is placed at the center, border and outside the sensor network, the proposed EECAO protocol could transmit a significant amount of packet data with high packet delivery ratio and less energy dissipation. Moreover, the overall network throughput of EECAO protocol is higher than the existing ETSP and EECRP. In future work, we want to improve the protocol by finding a solution for forming the coverage regions in different shaped sensor fields. Also, we hope that our future protocol can provide secure communication among the cognitive sensors deployed in the network area.

DECLARATIONS

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Conflicts of interest: Authors declare no conflicts of interest

Availability of data and material: The authors declare that the data supporting the findings of this study are available within the article [and its supplementary information files].

Code availability: Can be provided if requested personally through corresponding author mail or through a repository created by our institution. All simulation videos are included in the supplementary information file.

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Figures

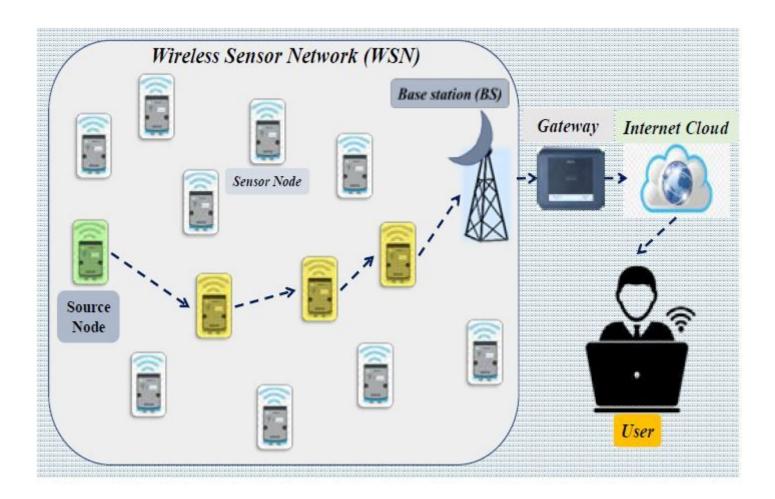


Figure 1
WSN-Assisted IoT Environment

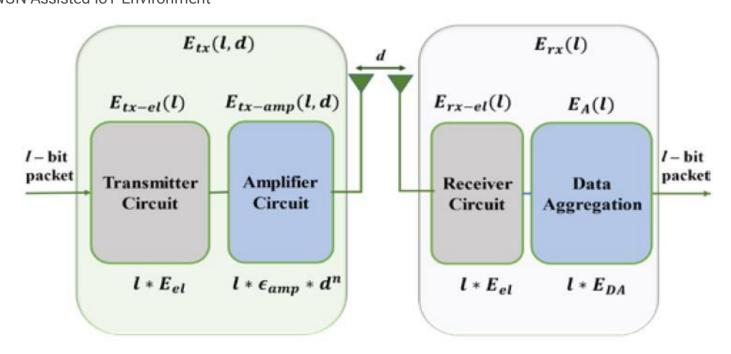


Figure 2

Energy consumption model

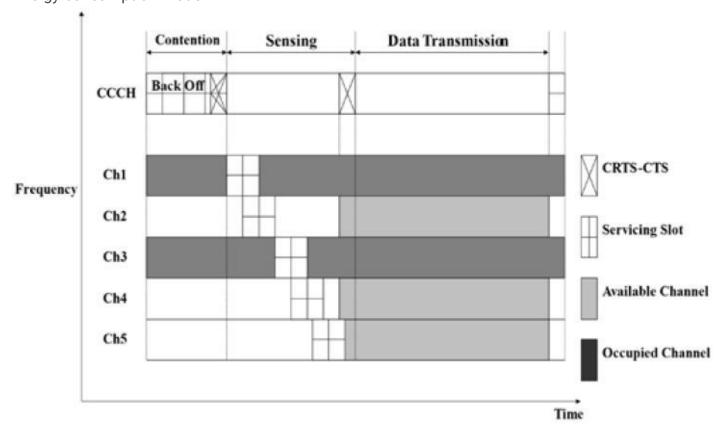
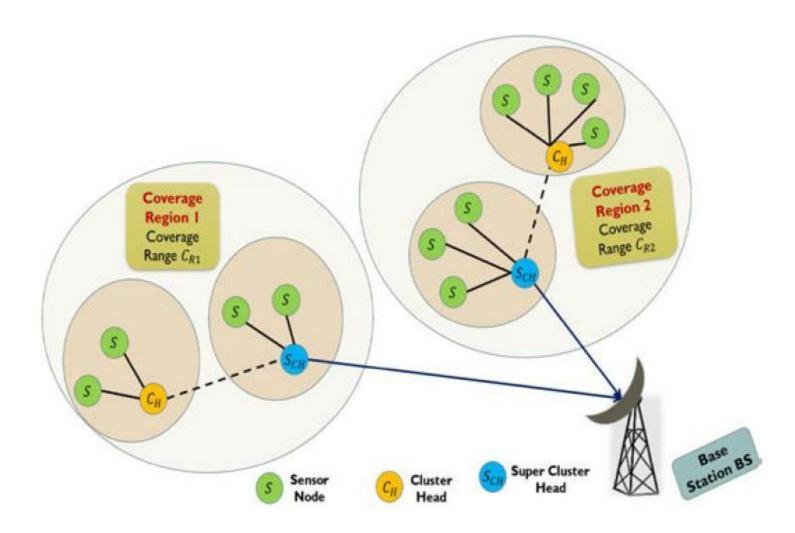
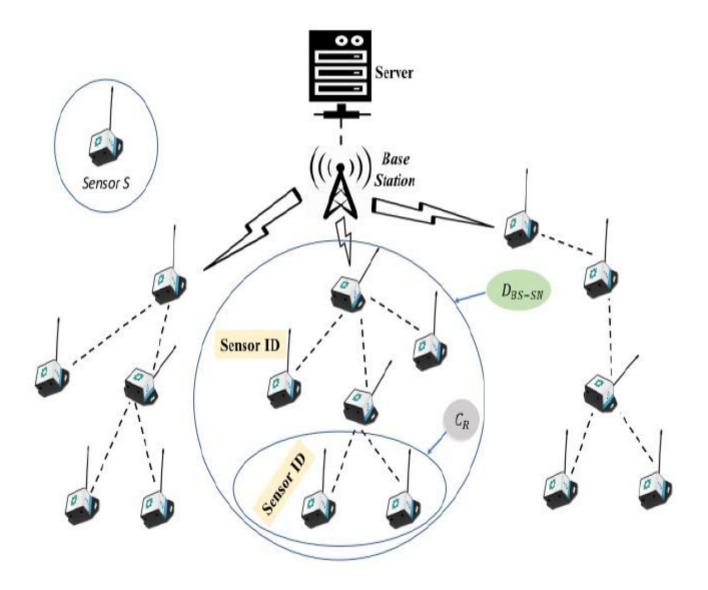


Figure 3

The channel tenancy state of cognitive sensor nodes in WSN





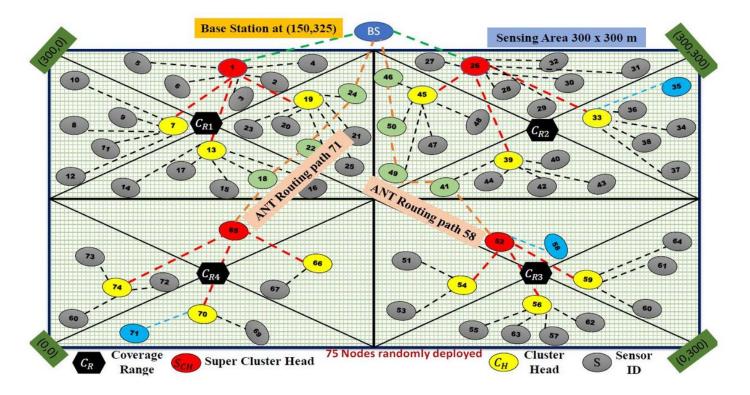


Figure 6

EECAO network routing process when the BS is placed at co-ordinates (150,325) with 75 nodes randomly distributed inside the sensing field.

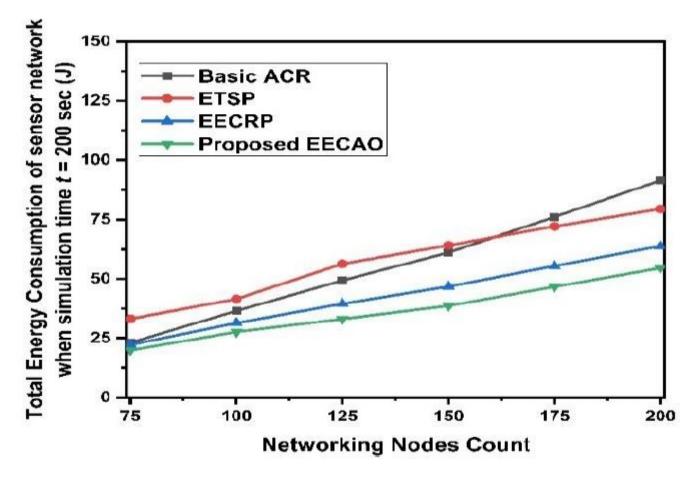


Figure 7

Total Energy Consumption when BS is at co-ordinate (150,150)

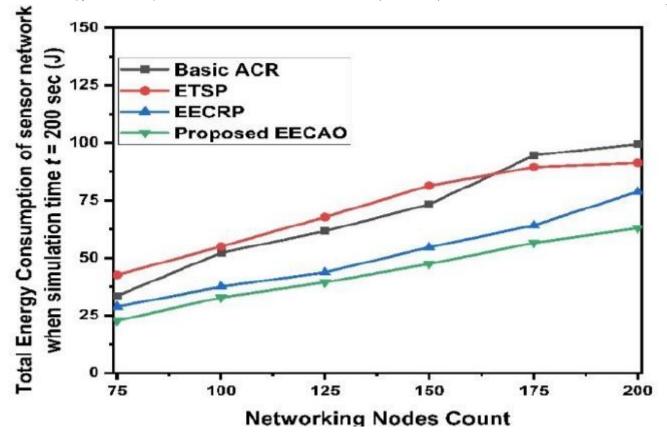


Figure 8

Total Energy Consumption when BS is at co-ordinate (300,300)

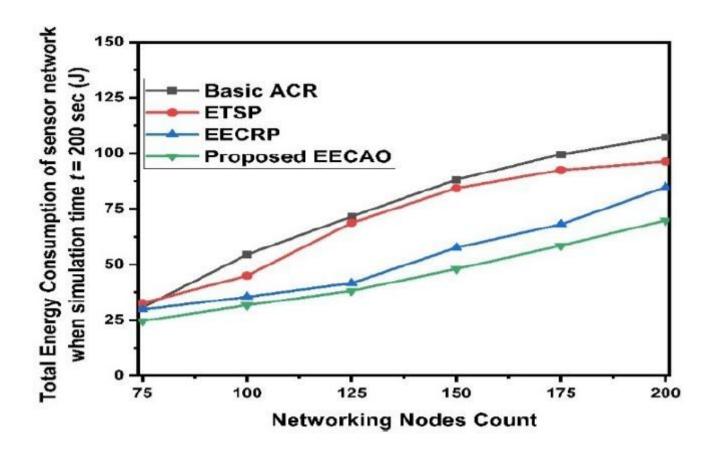
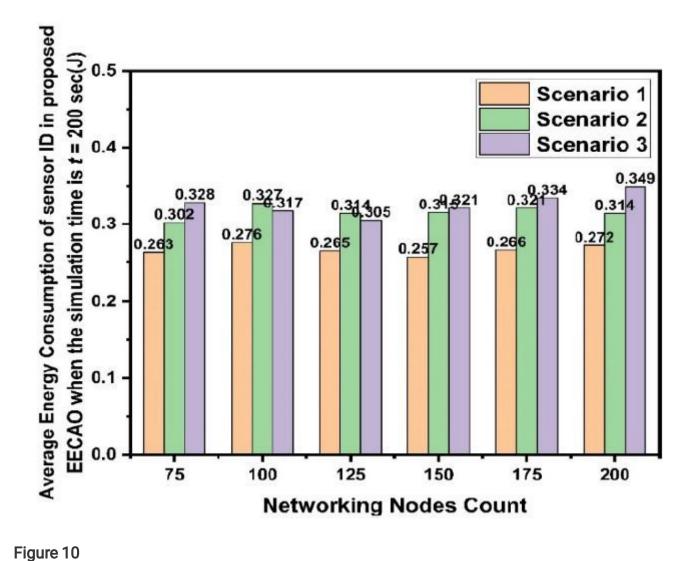


Figure 9

Total Energy Consumption when BS is at co-ordinate (150,325)



Average energy consumed by a sensor ID in the sensing field when the base station is placed at coordinates (150,150) Scenario 1, (300,300) Scenario 2 and (150,325) Scenario 3

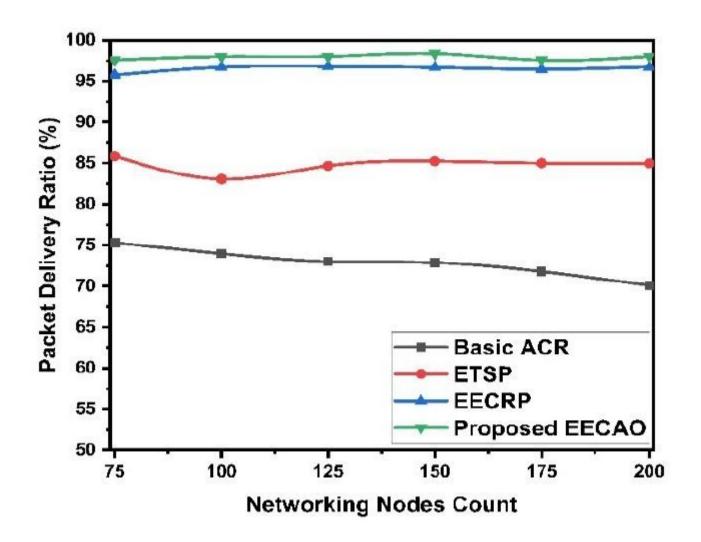
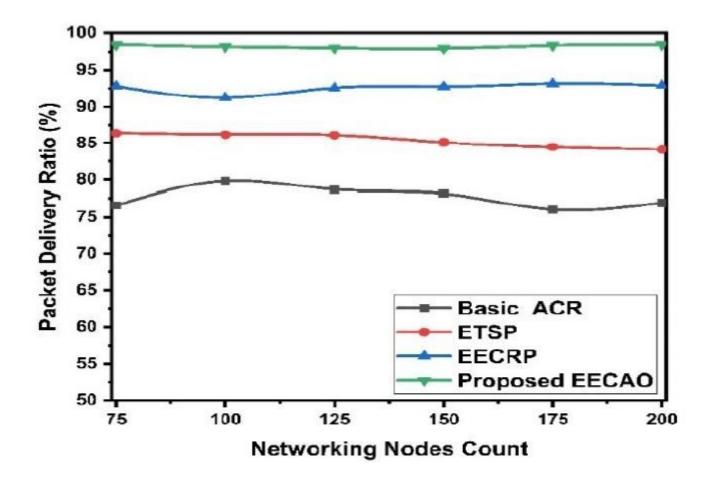


Figure 11

Packet Delivery Ratio when BS is at co-ordinate (150,150)



Packet Delivery Ratio when BS is at co-ordinate (300,300)

Figure 12

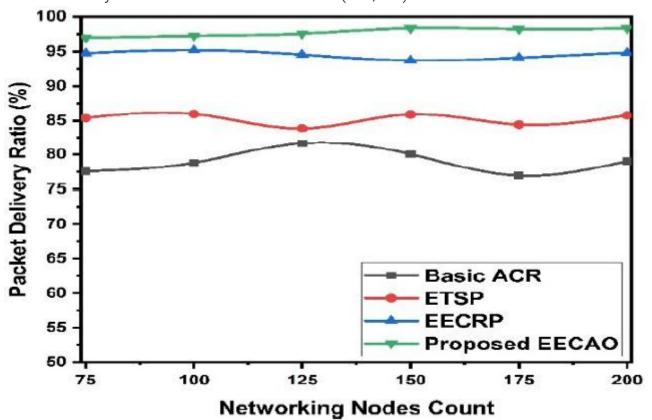


Figure 13

Packet Delivery Ratio when BS is at co-ordinate (150,325)

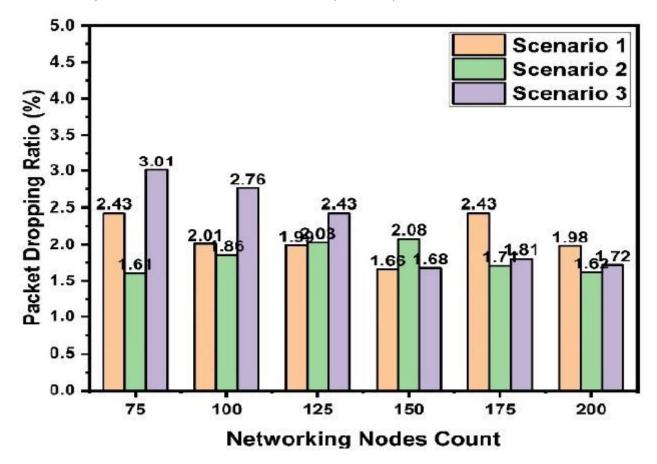


Figure 14

Packet dropping ratio of EECAO network when the BS is placed at co-ordinates (150,150) Scenario1, (300,300) Scenario 2 and (150,325) Scenario 3

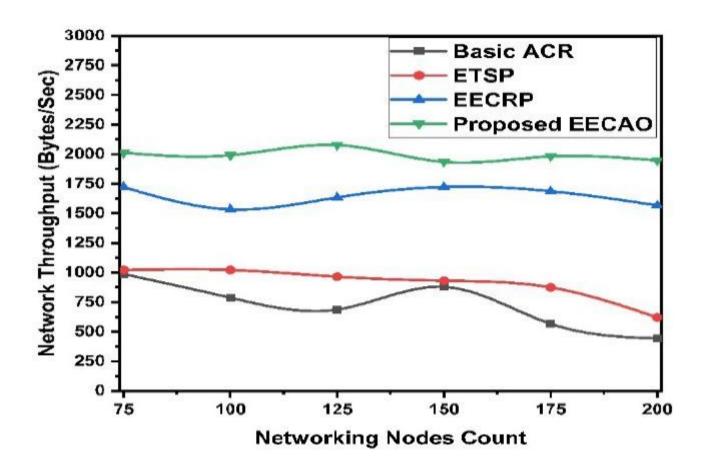


Figure 15

Network throughput when BS is at co-ordinate (150,150)

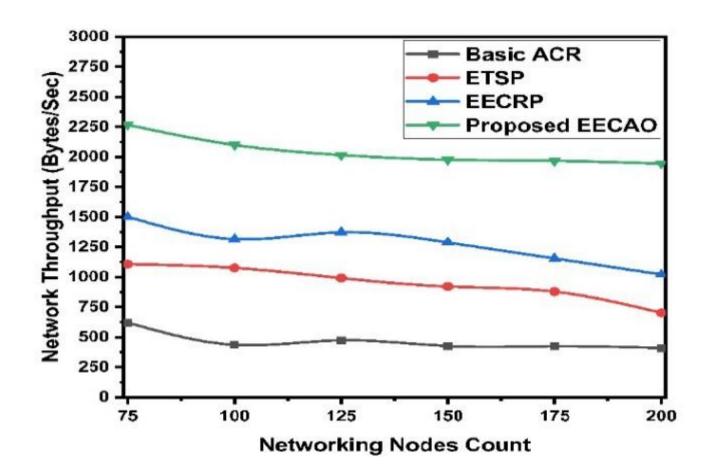


Figure 16

Network Throughput when BS is at co-ordinate (300,300)

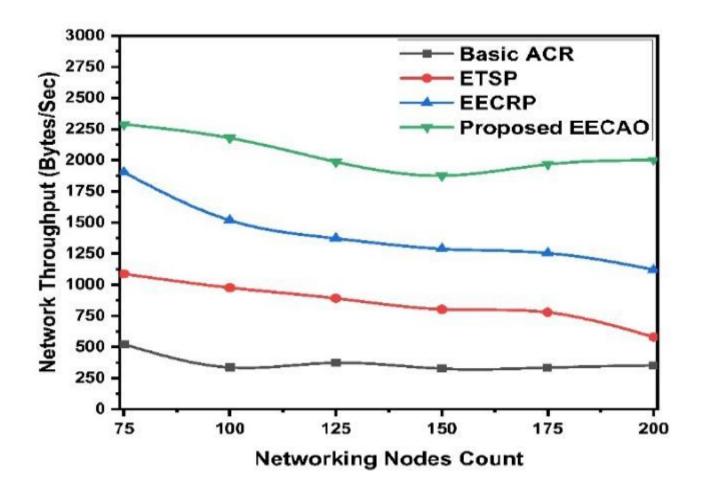


Figure 17

Network Throughput when BS is at co-ordinate (150,325)

Supplementary Files

This is a list of supplementary files associated with this preprint. Click to download.

• EECAOSimulationVid.rar