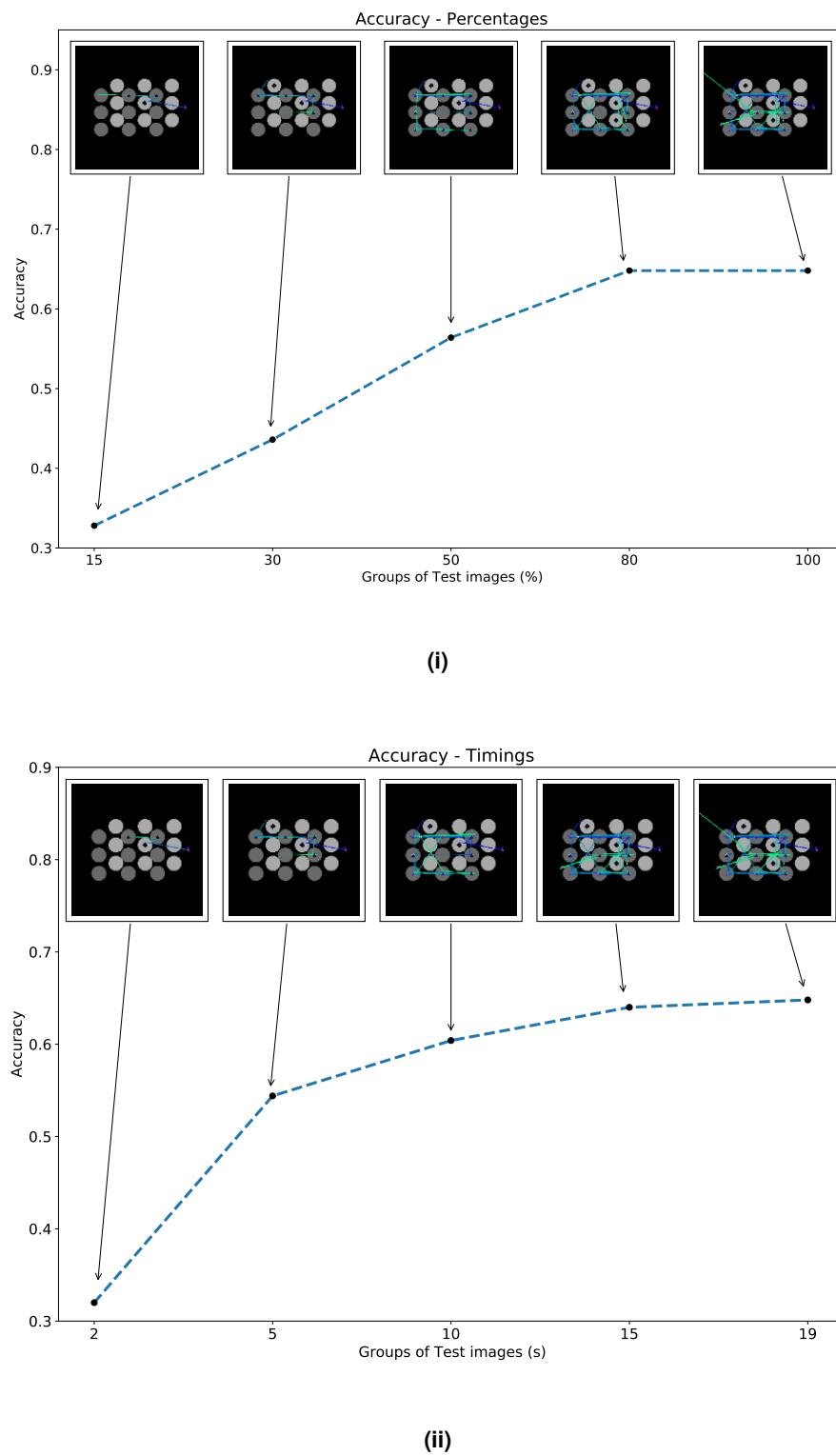


Supplementary material



Supplementary Figure 1. Accuracy of VGG-19 model in Task 2 using subsequence via percentages (5i) and time points (5ii).

Left Middle Right			Left Middle Right			Left Middle Right			Left Middle Right			Left Middle Right							
Up	49	67	75	Up	68	47	76	Up	79	36	29	Up	21	42	33	Up	77	49	69
Middle	28	78	43	Middle	82	33	41	Middle	32	66	78	Middle	24	62	61	Middle	43	30	84
Bottom	27	21	38	Bottom	40	33	84	Bottom	77	71	52	Bottom	37	83	27	Bottom	41	28	21
Up	60	22	68	Up	67	79	39	Up	44	82	28	Up	71	34	79	Up	68	59	16
Middle	33	41	78	Middle	19	29	40	Middle	39	20	33	Middle	70	74	49	Middle	84	24	43
Bottom	82	73	35	Bottom	17	57	65	Bottom	63	21	58	Bottom	82	45	26	Bottom	31	79	70
Up	39	62	78	Up	79	34	56	Up	79	39	59	Up	43	74	62	Up	74	40	65
Middle	68	63	16	Middle	52	83	40	Middle	23	67	64	Middle	70	16	62	Middle	18	70	61
Bottom	76	38	61	Bottom	40	17	52	Bottom	47	37	19	Bottom	82	57	37	Bottom	64	78	36
Up	48	83	38	Up	51	23	70	Up	74	56	27	Up	52	38	77	Up	42	53	80
Middle	38	20	53	Middle	39	65	73	Middle	60	83	34	Middle	41	52	19	Middle	50	38	19
Bottom	57	26	70	Bottom	68	62	18	Bottom	43	46	77	Bottom	57	69	26	Bottom	74	55	26

Supplementary Figure 2. The games used in the experiment grouped by types. The payoffs of the Row/Column player are located in the Bottom-left/Upper-right part of the nine cells. The Nash equilibrium payoffs is indicated in grey. The Naive strategy is underlined with a solid line and the Coordination strategy with a dashed line.